

# How can I get involved?

Your participation and feedback is essential! Your input can help advance environmental justice, racial & social equity, and climate resilience in Bayview Hunters Point. There are several ways you can engage:

- Join one of several upcoming public events. Check our website for the latest information.
- Request a briefing with your community organization. Reach out to Danielle Ngo, project manager, <u>danielle.ngo@sfgov.org</u>
- 3 Share written comments via email or mail:
  - » Danielle Ngo, project manager, danielle.ngo@sfgov.org
  - San Francisco Planning Department ATTN: Danielle Ngo
    49 South Van Ness Avenue, Suite 1400
    San Francisco, CA 94103

### How can I learn more?

Visit the project webpage online and sign up for updates:







The Yosemite Slough Neighborhood Adaptation Plan is supported by the Adaptation Planning Grant Program implemented by the Governor's Office of Planning and Research.

#### **PROJECT TEAM**





**AECOM** 





Make Bayview Hunters Point resilient in the face of immediate and long-term threats of sea level rise by taking measures to protect and enhance public and private assets, the natural environment, and environmental justice for all.

## What is the Yosemite Slough Neighborhood Adaptation Plan?

The Yosemite Slough Neighborhood Adaptation Plan (YSNAP) will propose strategies to adapt to sea level rise and coastal flooding in the neighborhood surrounding Yosemite Slough.



#### **TECHNICAL ANALYSIS**

YSNAP will model the potential risk and effects of sea level rise in the Yosemite Slough neighborhood, anticipating the need to protect the community from 3.5-7 feet of sea level rise by the end of the century.



#### **COMMUNITY ENGAGEMENT**

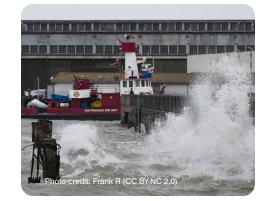
Through public workshops, focus groups, and other outreach events, YSNAP will consult the Bayview Hunters Point community on specific principles, measures, and conceptual designs to adapt to sea level rise.



The resulting adaptation plan will help San Francisco obtain state and federal funding to work with the community on detailed designs, engineering analysis, and plan implementation.

This work will not be successful without learning from the decades of community activism around environmental justice in Bayview Hunters Point. The YSNAP also builds on other climate adaptation efforts, such as the Waterfront Resilience Program (Port of San Francisco),¹ the Yosemite Slough Restoration Project (California State Parks and California State Parks Foundation),² the Islais Creek Southeast Mobility and Adaptation Strategy (City and County of San Francisco),³ and sea level rise adaptation planning at Candlestick Point State Recreation Area (California State Parks).⁴





### What is Sea Level Rise?

As the earth heats, polar and glacial ice is melting much faster than predicted, causing sea levels to rise worldwide and reducing the earth's defenses against further warming. Combined with new, more severe weather patterns like coastal storms, sea level rise (SLR) presents a daunting challenge for waterfront cities like San Francisco.<sup>5</sup>

Bayview Hunters Point already experiences flooding and erosion during times of high tides and severe weather. As the century progresses, sea levels will continue to rise, and flooding and related hazards will become more frequent and intense, affecting the community, local businesses, and public assets.

- 1 Port of San Francisco. San Francisco Waterfront Coastal Flood Study. 2024. https://sfport.com/wrp
- 2 California State Parks Foundation. Yosemite Slough Restoration and Public Access Project. 2012. https://www.calparks.org/what-were-doing/ park-funding/yosemite-slough
- 3 City and County of San Francisco. Islais Creek Southeast Mobility and Adaptation Strategy. 2021.
- 4 California Department of Parks and Recreation. Sea Level Rise Adaptation Strategy. 2021. https:// www.parks.ca.gov/?page\_id=30540
- 5 San Francisco Sea Level Rise Vulnerability and Consequences Assessment (2020) sfplanning. org/sea-level-rise-action-plan



# **Project Timeline**



















We are here

















